

Rachel Fay

VISUAL DEVELOPMENT AND STORY ARTIST

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BIOGRAPHY

Detail-oriented, driven and reliable cartoonist with 2 years of experience crafting sequential and background art for various independent productions, from comics to animated pilots. Seeking to contribute digital illustration skills to an innovative and welcoming studio.

EXPERIENCE

01/2022 - current

Background Designer, Moss Animation

Painted backgrounds with various compositions and degrees of detail. Utilized showrunner's feedback to adapt to the required styles.

06/2021 - current

Retail Associate, Warner Bros. Studio Tours

Promptly handled customer feedback and assisted co-workers to ensure business ran smoothly and efficiently.

01/2021 - 08/2021

Freelance Storyboard Revisionist, ADC School Online

Learned to pitch story sequences and enhanced cinematography skills. Assisted with sound design during animatic production.

10/2019 - 05/2020

Freelance Storyboard Artist, V2Z Productions

Illustrated storyboards for a live-action rock opera; learned character staging, pacing and acting.

2/2019 - 2/2022

Cartoonist/Graphic Designer, New Heights Educational Group

Created stylized character/background assets and line art for an educational comic book series. Assisted new cartoonists in maintaining the consistency of the established aesthetic.

SKILLS AND SOFTWARE

-Storyboarding and sound design in Storyboard Pro

-3D modeling and animation in Autodesk Maya

-2D animation in Adobe Animate CC/Flash

-Animation and editing in Adobe After Effects

-Digital Illustration and graphic design in Adobe Photoshop,
Paint Tool SAI and Procreate

EDUCATION

May 2017

B.F.A., Digital Arts - Bowling Green State University

GPA: 3.6, Cum Laude